

Clockwork Renaissance

Race to Rebuild the Works of Leonardo da Vinci!
From the designer of The Abandons, published in 2019!



The moving-gear board features removable gears that turn in relation to the Control Gear. Players can control the board to achieve their goals and interfere with opponents. 1525, Republic of Florence. The Master is dead. You have been invited to one of Leonardo da Vinci's clockwork-inspired laboratories to compete against other artists, to prove yourself capable of following in the departed Master's footsteps.

Players move across the rotating, interlocking gears, picking up an archive plan, then earning money to recruit engineers, gather tools, and buy materials, in order to build the machine on their plan at the Assembly Gear. Once your machine is assembled, you must ride the machine back across the gears to the entrance before the other players.

Mechanics:

Set Collection Board Control Resource Management

Components:

- 1 Gear Board 5 Player Boards
- 7 Gear Pieces
- 10 Player Pawns
- 5 Card Stands
- 30 Small Cubes 10 Large Cards
- 40 Small Cards
- 40 Small Tokens











10 Archive Plans each provide a unique combo of skills and resources needed to build your machine.

Once complete, you can use your machine's special abilities to help.







How to Play

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